



Notes:

1. Units arriving in a port hex don't count against Sea Cap, but port must be functioning for literal Sea Cap.
2. If no Map A Port is usable (per above), treat the group of reinforcements as having performed Breakout, arriving 1 turn later.

Allied Campaign Arrival Schedule

		12-May	14-May	16-May	18-May	20-May	22-May	24-May	26-May	28-May	30-May	1-Jun
any		1x Destroyers 6x Reserve Marker 6x Strat Mode Marker 1x Reserve Marker 1x Strat Mode Marker				1x Destroyers		1x Destroyers			1x Destroyers	
				(3x Reserve marker in Campaign 7.3 only)			(3x Reserve marker in Campaign 7.1 or 7.2 only)					
French	any	1x D-520		1x M.S. 406		1x D-520						
	Entry Area A:			14-3-2 Mnt Div (3 Lt) 14-2-1 Inf Div Afr (87)			20-3-3 Inf Div (35) 10-3-2 Mnt Div (2 Lt) 3-3-4 Arm Bn (40, 48) 2-2-2 Arm Bn (50)	6 Corps HQ 20-3-3 Inf Div (13) 18-3-2 Inf Div (27) 2-3-4 Cav Bn (8) 2x 26-2-2 Arty Grp	16-3-3 Inf Div Afr (82)		18-3-2 Inf Div (24)	
	Entry Area B:				20-3-3 Inf Div Col (4) 20-3-3 Inf Div (19) 18-3-2 Inf Div Col (7) 18-3-2 Inf Div NA (7)		18-3-2 Inf Div Col (5)					
	Entry Area C:		4A Div (2 Arm, 46 Arm, 345 Arm) 20-3-3 Inf Div (23) 18-3-2 Inf Div (36)	4A Div (4 Mech, 10C, 19 Arm, 322 Arty)	4A Div (44 Arm, 47 Arm) 3-3-4 Arm Bn (34)		4A Div (7 Mot)	4A Div (3C)				
	Entry Area D:		23 Corps HQ 20-3-3 Inf Div (14) 18-3-2 Inf Div (44) 2-2-2 Arm Bn (11) 2-3-4 Cav Bn (19) 2x 26-2-2 Arty Grp	18-3-2 Inf Div (8, 28)	20-3-3 Inf Div (42) 20-3-3 Mtn Div (29)		20-3-3 Inf Div (11) 18-3-2 Inf Div (26, 45)		18-3-2 Inf Div (16)	18-3-2 Inf Div (47)		20-3-3 Mtn Div (31)
	Any Map A Ports:			14-2-1 Inf Div (60)		1 Arm Div (9L Arm, 10H Arm, Bays Arm)						
	Add to Surge Box:		1x Bloch 152 1x M.S. 406 1x Breg 693 1x Martin 167	1x Bloch 152 1x M.S. 406 1x AMT 354		1x D-520 2x Leo 451	2x D-520 2x Leo 451					
BEF	any		2x Hurri Mk I	1x Hurri Mk I								
	Any Map A Ports:		5-4-4 Arm Bn (7 RTR)				3-4-3 Inf Bde (20) 1 Arm Div (3 RTR) 3-4-3 Inf Bde (30)					
	A36.20 or A46.15: A24.35 or A34.35:			9-2-2 Inf Div (46)				1 Arm Div (2 RTR, 5 RTR)				