

<元のビルドレポート>

Build Report

Uncompressed usage by category (Percentages based on user generated assets only):

Textures	221.4 mb	93.1%
Meshes	4.5 mb	1.9%
Animations	1.9 mb	0.8%
Sounds	2.5 mb	1.1%
Shaders	1.7 mb	0.7%
Other Assets	5.1 mb	2.2%
Levels	0.0 kb	0.0%
Scripts	290.0 kb	0.1%
Included DLLs	0.0 kb	0.0%
File headers	356.7 kb	0.1%
Total User Assets	237.8 mb	100.0%

Complete build size 71.3 mb

Used Assets and files from the Resources folder, sorted by uncompressed size:

16.6 mb	23.3%	Assets/My Assets/Font/BIZUDGothic-Bold SDF_36.asset
16.0 mb	22.5%	Assets/My Assets/Font/Poppins-Bold SDF.asset
6.0 mb	8.5%	Assets/My Assets/Map/eu2.png
6.0 mb	8.5%	Assets/My Assets/Map/eu1.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_SailsRope_MetallicSmoothness.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_SailsRope_AlbedoTransparency.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_ShipHull_MetallicSmoothness.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Masts_MetallicSmoothness.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Elements_MetallicSmoothness.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Elements_AlbedoTransparency.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Decks_MetallicSmoothness.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_ShipHull_NormalOpenGL.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_SailsRope_NormalOpenGL.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Elements_NormalOpenGL.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Masts_NormalOpenGL.png
5.3 mb	7.5%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Decks_NormalOpenGL.png
5.3 mb	7.5%	Assets/Matthew Guz/Status Effects and Auras FREE/Textures/3-Smoke.tiff
2.7 mb	3.9%	Assets/My Assets/Icon/manual/ノード.png
2.7 mb	3.7%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_ShipHull_AmbientOcclusion.png
2.7 mb	3.7%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_ShipHull_AlbedoTransparency.png
2.7 mb	3.7%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_SailsRope_AmbientOcclusion.png
2.7 mb	3.7%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Masts_AlbedoTransparency.png
2.7 mb	3.7%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Elements_AmbientOcclusion.png
2.7 mb	3.7%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Decks_AlbedoTransparency.png
2.7 mb	3.7%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Masts_AmbientOcclusion.png
2.7 mb	3.7%	Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_Decks_AmbientOcclusion.png

2.7 mb 3.7% Assets/Matthew Guz/Hits Effects FREE/Textures/Particle.tiff
2.7 mb 3.7% Assets/Stylized_Pirate_Ship/StylShip_MatTextures/StylShip_SailsRope_Emissive.png
2.7 mb 3.7% Assets/PolygonWar/Textures/German_Vehicle_Texture_01.png

<変更後のビルドレポート>

Build Report

Uncompressed usage by category (Percentages based on user generated assets only):

Textures	124.7 mb	88.4%
Meshes	4.5 mb	3.2%
Animations	1.9 mb	1.3%
Sounds	2.5 mb	1.8%
Shaders	1.7 mb	1.2%
Other Assets	5.1 mb	3.6%
Levels	0.0 kb	0.0%
Scripts	290.0 kb	0.2%
Included DLLs	0.0 kb	0.0%
File headers	356.7 kb	0.2%
Total User Assets	141.1 mb	100.0%

Complete build size 50.3 mb

Used Assets and files from the Resources folder, sorted by uncompressed size:

16.6 mb 33.0% Assets/My Assets/Font/BIZUDGothic-Bold SDF_36.asset
16.0 mb 31.9% Assets/My Assets/Font/Poppins-Bold SDF.asset
5.3 mb 10.6% Assets/Matthew Guz/Status Effects and Auras FREE/Textures/3-Smoke.tiff
2.7 mb 5.5% Assets/My Assets/Icon/manual/ノード.png